

Time and noth diversity

Time and path diversity

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Objective

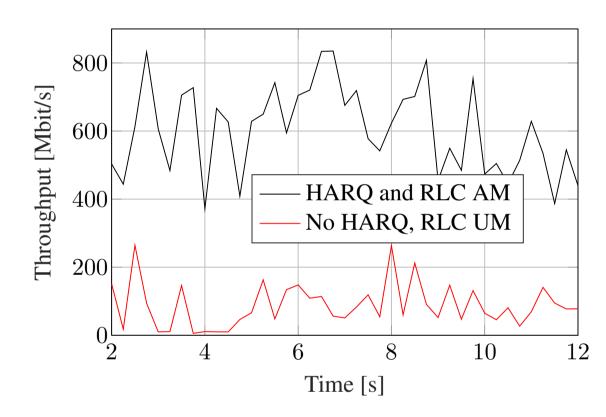
Evaluate MP-TCP on mmWave + LTE networks

- What is the best combination of paths?
- Which congestion control (CC) algorithm to use?

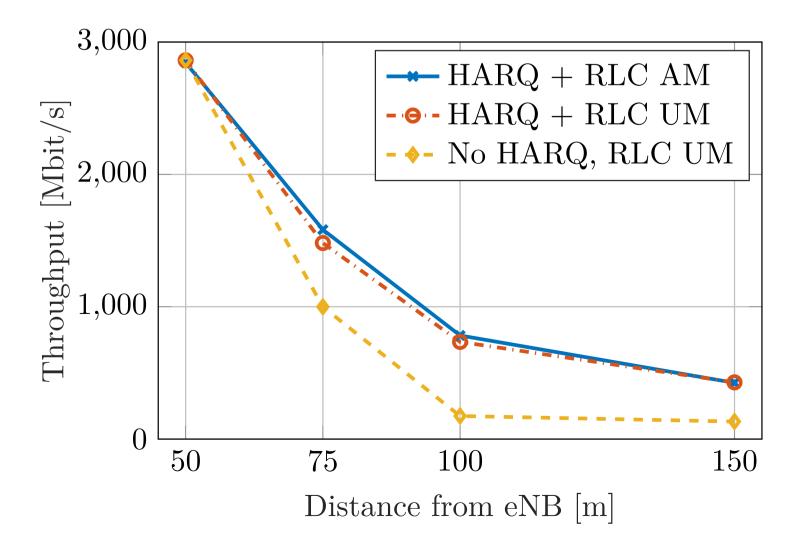
mmWaves and TCP

Challenges: blockage and high variability

Example: throughput over time In NLOS condition

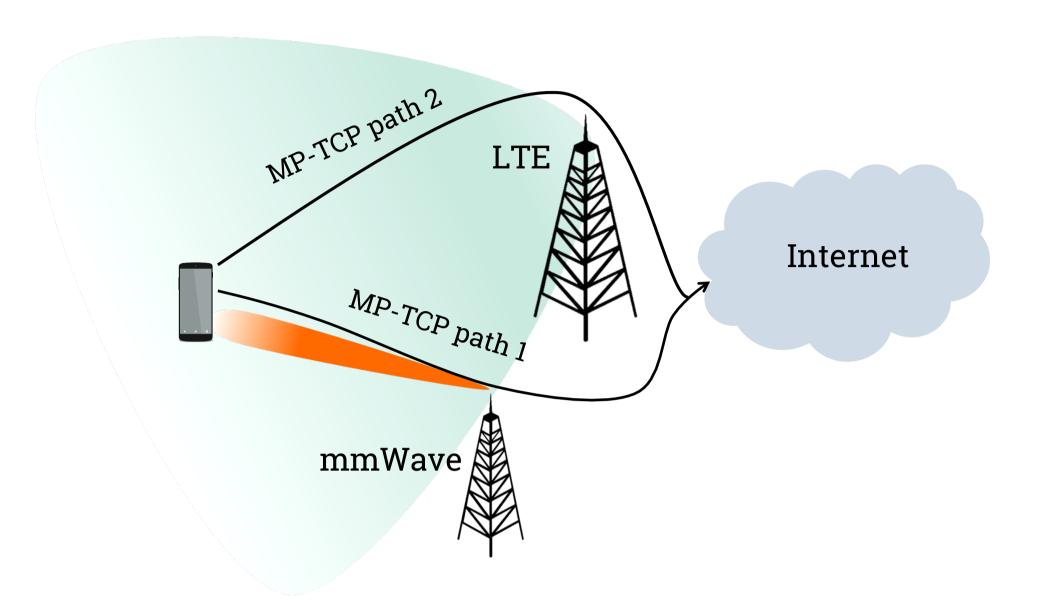


Lower-layer retransmissions (time diversity) increase the throughput...



... but it is possible to achieve a higher throughput with path diversity

Multipath TCP



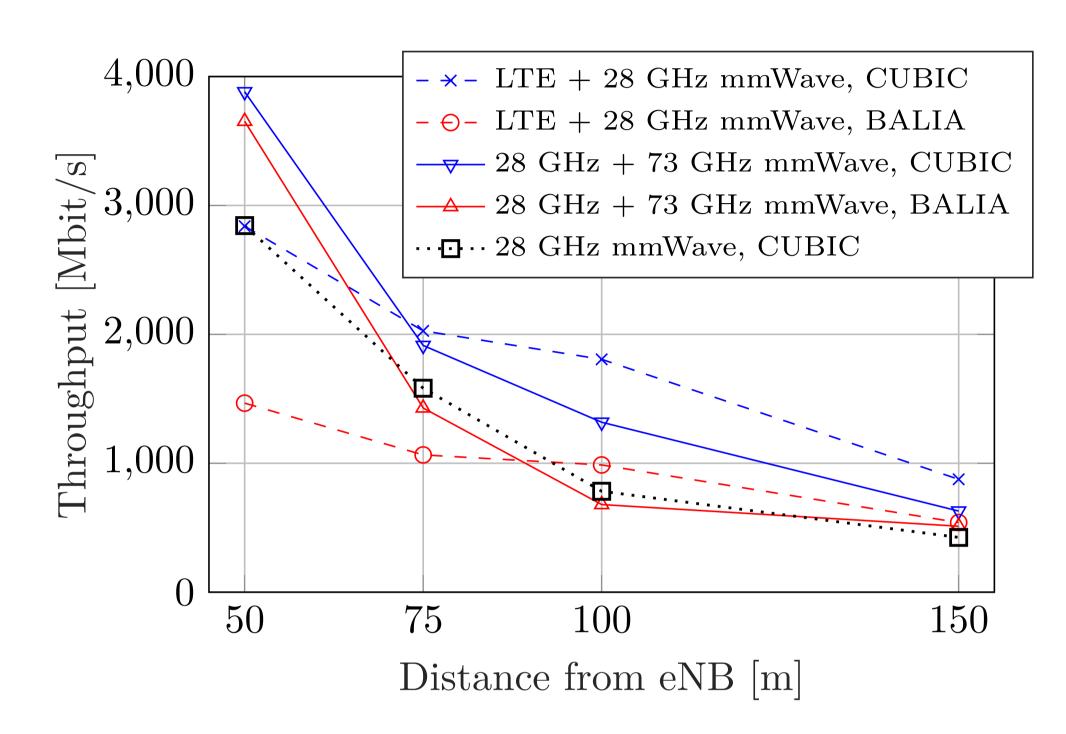
- Exploit path diversity with multi-connectivity
- Design goals of MP-TCP
 - 1. Improve throughput
 - 2. Be fair with other TCP flows
 - 3. Avoid congestion
- Congestion control algorithms
 - Coupled OLIA, BALIA the congestion window of all the paths are dependent on each other (NewReno based)
 - Uncoupled each path is independent, any
 TCP CC (e.g., CUBIC) can be used

References

[1] M. Polese, R. Jana, M. Zorzi, *TCP in 5G mmWave Networks: Link Level Retransmissions and MP-TCP*, accepted for presentation at the 2017 IEEE Conference on Computer Communications Workshops (INFOCOM WKSHPS) [2] M. Polese, R. Jana, M. Zorzi, *TCP and MP-TCP in mmWave Mobile Networks*, to appear on IEEE Internet Computing magazine, special issue on 5G

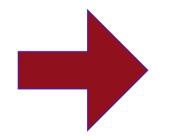
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Performance evaluation



Path choice

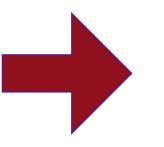
Dashed vs **solid** lines: at large distance, **mmWave 28 GHz + LTE** performs better than mmWave 28 GHz + mmWave 73 GHz



A **reliable subflow** with low bandwidth helps more than a high capacity, unreliable path

CC algorithms

Red vs **blue** lines: the uncoupled CC with CUBIC performs better than coupled BALIA. BALIA may perform worse than the single path TCP



State of the art CC algorithms do **not** meet the **MP-TCP design goals** in a mmWave scenario